(1,20 y = 1)	-										
		5576 5576	Class Subclass SSUE CLASSIFICATION		•					PATENT N	UMBER
اً المؤدن	90/	69/60 69/60	Class								
~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	(V)	₩ F# []	Ω		U.S. UT	LITY Pate	ent Applic	ation			
o o o o	$\sum_{i}$				/LU/		PATENT DATE				
		APPLICATION NO		RIOR	CLASS 711	SUBCLASS			INER /	(	<u> </u>
		L	l . See Hasbun			1 ' ''		2187	, roge	ugen	
*		Jeffrey Had Phillip	Dunlap del Poz								
		Increas w applica	ed relial tions se	oili nsit	ty of c live to	ata stor power-lo	ed on f] ss	ash memory	y in		PTO-2040
2					•••••			er give der von skandsstädels in ih mosser samme			12/99
			<del></del>		·· <del>-</del> ·	· ·					
0		ISSUING CLASSIFICAT									
		ORIGINA CLASS	SUBCLAS				REFERENCE(S)				
		VLASS SUBCLAS		-	S CLASS SUBCLA		UBCLASS (U	(ONE SUBCLASS PER BLOCK)			
		INTERNATIONAL	CLASSIFICAT	TION							
	$  \cdot \rangle   \cdot \rangle$	* * * * * * * * * * * * * * * * * * *						-		+ 1,000,000	
			·	* ·	<u> </u>						
J. A.								Continued on Issu	ie Slip Insi	de File Jack	et
	; ;										
		TERMINAL DISCLAIMER			DRAWINGS		CLAIMS ALLOWED				
<b>\$</b>	**************************************			She	eets Drwg.	Figs. Drwg.	Print Fig.	Total Claims	5  ~P	rint Claim i	for O.G.
		The term of this pa	atent (date)					NOTICE OF	ALLOW	ANCE MA	LED
		has been disclaimed.  The term of this p	patent shall	<u> </u>	(Assistant E	xaminer)	(Date)				•
Selection of the select	;• ;	not extend beyond the expiration date of U.S Patent. No.							ISSUE F	EE	
**:******************	,	·			(Primary E	raminer)	(Date)	Amount Due	Э	Date Pa	nid
		The terminalmonths of this patent have been disclaimed.				ISSUE BATCH NUMBER					
		WARNING: The information disclosed	herein may be res	tricted.	(Legal Instrumer	isslesure men he	(Oate) prohibited by the U	United States Code Ti	itle 35, Sect	ions 122, 18	1 and 368.
	. <b>L</b>	Possession outside the U. Form PTO-436A Rev. 6799)	o. Faletti a Traden	nark Off	ice is restricted (	o autnorized emple	byees and contrac	tors only.			CD-ROM
			Be	<b>3</b> 5'	t Avo	ailabl				in pocket on rig	

(FACE)